



#### Introduction

It is widely used general purpose, high level programming language. Developed by Guido van Rossum in 1991.

It is used for:

software development, web development (server-side), system scripting, Mathematics.



## Features of Python

- 1. Easy to use Due to simple syntax rule
- Interpreted language Code execution & interpretation line by line
- 3. Cross-platform language It can run on windows, linux, macinetosh etc. equally
- 4. Expressive language Less code to be written as it itself express the purpose of the code.
- 5. Completeness Support wide rage of library
- 6. Free & Open Source Can be downloaded freely and source code can be modify for improvement



## **Shortcomings of Python**

- 1. Lesser libraries as compared to other programming languages like c++,java,.net
- 2. Slow language as it is interpreted languages, it executes the program slowly.
- 3. Weak on Type-binding It not pin point on use of a single variable for different data type.



## How to work in Python

## (i) in Interactive mode

\* Search the python.exe file in the drive in which it is installed.

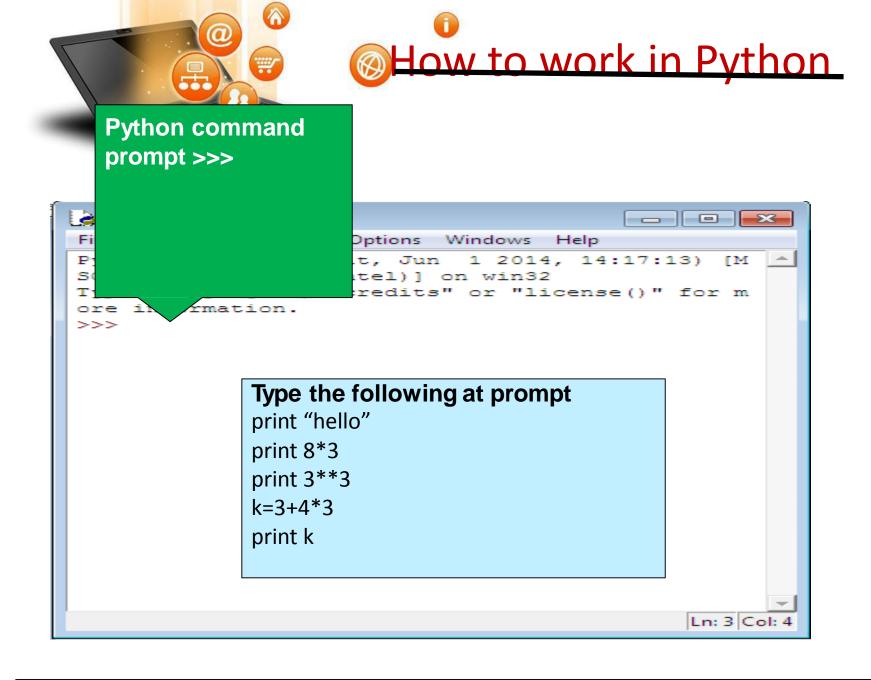
If found double click it to start python in interactive

mode

## Mow to work in Python

\* Click start buttor -> All programs -> python<version>->IDLE(Python GUI)

```
Python 2.7.7 Shell
             Debug
                    Options
         Shell
                            Windows
Python 2.7.7 (default, Jun
                              1 2014, 14:17:13)
SC v.1500 32 bit (Intel) ] on win32
Type "copyright", "credits" or "license()" for m
ore information.
>>>
                                                Ln: 3 Col: 4
```





## How to work in Python

## (ii) in Script mode

## Step 1 (Create program file)

Below steps are for simple hello world program

a. Click Start button->All Programs ->

Python<version>->IDLE

b. Now click File->New in IDLE Python Shell

#### Now type

print "hello"
print "world"

print "python is","object oriented programming lang."

c. Click File->Save and then save the file with filename

and .py extension



## How to work in Python

## (ii) in Script mode Step 2 (Run program file)

- a. Click Open command from IDLE's File menu and select the file you have already saved
- b. Click Run-> Run Module
- c. It will execute all the commands of program file and display output in separate python shell window

Note: Python comes in 2 flavours – python 2.x and python 3.x. Later one is Backward incompatible language as decide by Python Software foundation(PSF). Mean code written in 2.x will not execute on 3.x. Visit the below link for difference between 2.x & 3.x

https://www.geeksforgeeks.org/important-differences-between-python-2-x-and-python-3-x-with-examples/



## Data Handling

Most of the computer programming language support data type, variables, operator and expression like fundamentals. Python also support these.

#### Data Types

Data Type specifies which type of value a variable can store. type() function is used to determine a variable's type in Python.



## Data Types In Python

- 1. Number
- 2. String
- 3. Boolean
- 4. List
- 5. Tuple
- 6. Set
- 7. Dictionary



#### 1. Number In Python

It is used to store numeric values

#### Python has three numeric types:

- 1. Integers
- 2. Floating point numbers
- 3. Complex numbers.



#### 1. Integers

Integers or int are positive or negative numbers with no decimal point. Integers in Python 3 are of unlimited size.

```
e.g.
a= 100
b= -100
c= 1*20
print(a)
print(b)
print(c)
Output:-
100
-100
```

200



#### Type Conversion of Integer

```
int() function converts any data type to integer. e.g.
```

```
a = "101" # string
```

b=int(a) # converts string data type to integer.

c=int(122.4) # converts float data type to integer.

print(b)

print(c)Run Code

Output:-

101

122



#### 2. Floating point numbers

It is a positive or negative real numbers with a decimal point.

```
e.g.

a = 101.2

b = -101.4

c = 111.23

d = 2.3*3

print(a)

print(b)

print(c)

print(d)Run Code

Output :-

101.2

-101.4

111.23
```

6.89999999999999

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#### Type Conversion of Floating point numbers

float() function converts any data type to floating point number.

e.g.

a='301.4' #string

b=float(a) #converts string data type to floating point number.

c=float(121) #converts integer data type to floating point number.

print(b)

print(c)Run Code

Output:-

301.4

121.0



#### 3. Complex numbers

Complex numbers are combination of a real and imaginary part. Complex numbers are in the form of X+Yj, where X is a real part and Y is imaginary part.

e.g.

a = complex(5) # convert 5 to a real part val and zero imaginary part print(a)
b=complex(101,23) #convert 101 with real part and 23 as imaginary part

print(b)

Output :-

(5+0j)

(101+23j)



#### 2. String In Python

A string is a sequence of characters. In python we can create string using single (' ') or double quotes (" "). Both are same in python. e.g.

```
str='computer science'
print('str-', str) # print string
print('str[0]-', str[0]) # print first char 'h'
print('str[1:3]-', str[1:3]) # print string from postion 1 to 3 'ell'
print('str[3:]-', str[3:]) # print string staring from 3rd char 'llo world'
print('str *2-', str *2 ) # print string two times
print("str +'yes'-", str +'yes') # concatenated string
Output
str-computer science
str[0]- c
str[1:3]- om
str[3:]- puter science
str *2- computer sciencecomputer science
str +'yes'- computer scienceyes
```



## Iterating through string

```
e.g.
str='comp sc'
for i in str:
    print(i)
Output
c
o
m
p
```

S

C

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# 3. Boolean In Python It is used to store two possible values either true or false

e.g.
str="comp sc"
boo=str.isupper() # test if string contains upper case
print(boo)

Output False

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#### 4.List In Python

List are collections of items and each item has its own index value.

#### 5. Tuple In Python

List and tuple, both are same except ,a list is mutable python objects and tuple is immutable Python objects. Immutable Python objects mean you cannot modify the contents of a tuple once it is assigned.

e.g. of list

list =[6,9]

list[0]=55

e.g. of tuple

tup=(66,99)

Tup[0]=3 # e

Tup[0]=3 # error message will be displayed

print(tup[0])
print(tup[1])

**OUTPUT** 

print(list[0])

print(list[1])

55

9



#### 6. Set In Python

It is an unordered collection of unique and immutable (which cannot be modified)items.

```
e.g.
set1={11,22,33,22}
print(set1)
```

Output {33, 11, 22}



#### 7. Dictionary In Python

It is an unordered collection of items and each item consist of a key and a value.

```
e.g.
dict = {'Subject': 'comp sc', 'class': '11'}
print(dict)
print ("Subject : ", dict['Subject'])
print ("class : ", dict.get('class'))
Output
{'Subject': 'comp sc', 'class': '11'}
Subject : comp sc
```

class: 11

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## Operator

Operators are special symbols in Python that carry out arithmetic or logical computation. The value that the operator operates on is called the operand.

#### Arithmetic operators

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Used for mathematical operation

Operator	Meaning	Example
+	Add two operands or unary plus	x + y +2
-	Subtract right operand from the left or unary minus	x - y -2
*	Multiply two operands	x * y
/	Divide left operand by the right one (always results into float)	x/y
%	Modulus - remainder of the division of left operand by the right	x % y (remainder of x/y)
//	Floor division - division that results into whole number adjusted to the left in the number line	x // y
**	Exponent - left operand raised to the power of right	x**y (x to the power y)





#### Arithmatic operator continue

```
e.g.
x = 5
y = 4
print('x + y = ', x+y)
print('x - y = ',x-y)
print('x * y =',x*y)
print('x / y = ',x/y)
print('x // y =',x//y)
print('x ** y =',x**y)
OUTPUT
('x + y = ', 9)
('x - y = ', 1)
('x * y = ', 20)
('x / y = ', 1)
('x // y = ', 1)
('x ** y =', 625)
```

Write a program in python to calculate the simple interest based on entered amount ,rate and time



#### Arithmatic operator continue

#### # EMI Calculator program in Python

```
def emi_calculator(p, r, t):
    r = r / (12 * 100) # one month interest
    t = t * 12 # one month period
    emi = (p * r * pow(1 + r, t)) / (pow(1 + r, t) - 1)
    return emi

# driver code
principal = 10000;
rate = 10;
time = 2;
emi = emi_calculator(principal, rate, time);
print("Monthly EMI is= ", emi)
```



## Arithmatic operator continue

```
How to calculate GST
```

```
GST (Goods and Services Tax) which is included in netprice of
product for get GST % first need to calculate GST Amount by subtract original
cost from Netprice and then apply
GST % formula = (GST Amount*100) / original cost
# Python3 Program to compute GST from original and net prices.
def Calculate GST(org cost, N price):
# return value after calculate GST%
  return (((N price - org cost) * 100) / org cost);
# Driver program to test above functions
org cost = 100
N price = 120
print("GST = ",end=")
print(round(Calculate GST(org cost, N price)),end=")
print("%")
```

\* Write a Python program to calculate the standard deviation
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## Comparison operators -used to compare values

Operator	Meaning	Example
>	Greater that - True if left operand is greater than the right	x > y
<	Less that - True if left operand is less than the right	x < y
==	Equal to - True if both operands are equal	x == y
!=	Not equal to - True if operands are not equal	x != y
>=	Greater than or equal to - True if left operand is greater than or equal to the right	x >= y
<=	Less than or equal to - True if left operand is less than or equal to the right	x <= y



#### Comparison operators continue

```
e.g.

x = 101

y = 121

print('x > y is',x>y)

print('x < y is',x<y)

print('x == y is',x==y)

print('x != y is',x!=y)

print('x >= y is',x>=y)

print('x <= y is',x<=y)
```

#### Output

('x > y is', False)

('x < y is', True)

('x == y is', False)

('x != y is', True)

('x >= y is', False)

('x <= y is', True)



## Logical operators

Operator	Meaning	Example
and	True if both the operands are true	x and y
or	True if either of the operands is true	x or y
not	True if operand is false (complements the operand)	not x

e.g.

x = True

y = False

print('x and y is',x and y)

print('x or y is',x or y)

print('not x is',not x)

Outpur

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('x and y is', False)

('x or y is', True)

('not x is', False)



## Bitwise operators

Used to manipulate bit values.

Operator	Meaning	Example
&	Bitwise AND	x& y
I	Bitwise OR	x   y
~	Bitwise NOT	~x
۸	Bitwise XOR	x ^ y
>>	Bitwise right shift	x>> 2
<<	Bitwise left shift	x<< 2



#### Bitwise operators continue

```
a = 6
b = 3
print ('a=',a,':',bin(a),'b=',b,':',bin(b))
c = 0
c = a \& b;
print ("result of AND is ", c,':',bin(c))
c = a \mid b;
print ("result of OR is ", c,':',bin(c))
c = a \wedge b:
print ("result of EXOR is ", c,':',bin(c))
c = ^a;
print ("result of COMPLEMENT is ", c,':',bin(c))
c = a << 2;
print ("result of LEFT SHIFT is ", c,':',bin(c))
c = a >> 2;
print ("result of RIGHT SHIFT is ", c,':',bin(c))
```

#### Output

```
('a=', 6, ':', '0b110', 'b=', 3, ':', '0b11')
('result of AND is ', 2, ':', '0b10')
('result of OR is ', 7, ':', '0b111')
('result of EXOR is ', 5, ':', '0b101')
('result of COMPLEMENT is ', -7, ':', '-0b111')
('result of LEFT SHIFT is ', 24, ':', '0b11000')
('result of RIGHT SHIFT is ', 1, ':', '0b1')
```



#### Python Membership Operators

Test for membership in a sequence

```
Operator

in Evaluates to true if it finds a variable in the specified sequence and false otherwise.

not in Evaluates to true if it does not finds a variable in the specified sequence and false otherwise.
```

```
e.g.
a = 5
b = 10
list = [1, 2, 3, 4, 5]
if ( a in list ):
    print ("Line 1 - a is available in the given list")
else:
    print ("Line 1 - a is not available in the given list")
if ( b not in list ):
    print ("Line 2 - b is not available in the given list")
else:
    print ("Line 2 - b is available in the given list")
```

output

Line 1 - a is available in the given list

Line 2 - b is not available in the given list



Opera	Description
or	
is	Evaluates to true if the variables on either side of the operator point to the same object and false otherwise.
is no	Evaluates to false if the variables on either side of the operator point to the same object and true otherwise.

```
e.g.
a = 10
b = 10
print ('Line 1','a=',a,':',id(a), 'b=',b,':',id(b))
if ( a is b ):
    print ("Line 2 - a and b have same identity")
else:
    print ("Line 2 - a and b do not have same identity")
OUTPUT
('Line 1', 'a=', 10, ':', 20839436, 'b=', 10, ':', 20839436)
Line 2 - a and b have same identity
```



Operators Precede ce thighest precedence to lowest precedence table

Operator	Description
**	Exponentiation (raise to the power)
~ + -	Complement, unary plus and minus (method names for the last two are +@ and -@)
* / % //	Multiply, divide, modulo and floor division
+ -	Addition and subtraction
>> <<	Right and left bitwise shift
&	Bitwise 'AND'td>
^	Bitwise exclusive `OR' and regular `OR'
<= < > >=	Comparison operators
<> == !=	Equality operators
= %= /= //= -= += *= **=	Assignment operators
is is not	Identity operators
in not in	Membership operators
not or and	Logical operators

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## **Expression**

# It is a valid combination of operators, literals and variable.

- 1. Arithmatic expression :- e.g. c=a+b
- 2. Relational expression :- e.g. x>y
- 3. Logical expression :- a or b
- 4. String expression :- c="comp"+"sc"



# Type conversion

The process of converting the value of one data type (integer, string, float, etc.) to another data type is called type conversion.

Python has two types of type conversion.

Implicit Type Conversion Explicit Type Conversion

#### <u>Implicit Type Conversion:</u>

In Implicit type conversion, Python automatically converts one data type to another data type. This process doesn't need any user involvement.

```
e.g.

num_int = 12

num_flo = 10.23

num_new = num_int + num_flo

print("datatype of num_int:",type(num_int))

print("datatype of num_flo:",type(num_flo))

print("Value of num_new:",num_new)

print("datatype of num_new:",type(num_new))
```

```
OUTPUT
('datatype of num_int:', <type 'int'>)
('datatype of num_flo:', <type 'float'>)
('Value of num_new:', 22.23)
('datatype of num_new:', <type 'float'>)
```



# Type conversion

## **Explicit Type Conversion:**

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In Explicit Type Conversion, users convert the data type of an object to required data type. We use the predefined functions like int(),float(),str() etc.

```
e.g.
num int = 12
num str = "45"
print("Data type of num_int:",type(num_int))
print("Data type of num_str before Type Casting:",type(num_str))
num_str = int(num_str)
print("Data type of num_str after Type Casting:",type(num_str))
num sum = num int + num str
print("Sum of num_int and num_str:",num_sum)
print("Data type of the sum:",type(num sum))
OUTPUT
('Data type of num_int:', <type 'int'>)
('Data type of num_str before Type Casting:', <type 'str'>)
('Data type of num_str after Type Casting:', <type 'int'>)
('Sum of num_int and num_str:', 57)
'Data type of the sum:', <type 'int'>)
```



It is a standard module in Python. To use mathematical functions of this module, we have to import the module using import math.

Function	Description	Example
ceil(n)	It returns the smallest integer greater than or equal to n.	math.ceil(4.2) returns 5
factorial(n)	It returns the factorial of value n	math.factorial(4) returns 24
floor(n)	It returns the largest integer less than or equal to n	math.floor(4.2) returns 4
fmod(x, y)	It returns the remainder when n is divided by y	math.fmod(10.5,2) returns 0.5
exp(n)	It returns e**n	math.exp(1) return 2.718281828459045
log2(n)	It returns the base-2 logarithm of n	math.log2(4) return 2.0
log10(n)	It returns the base-10 logarithm of n	math.log10(4) returns 0.6020599913279624
pow(n, y)	It returns n raised to the power y	math.pow(2,3) returns 8.0
sqrt(n)	It returns the square root of n	math.sqrt(100) returns 10.0
cos(n)	It returns the cosine of n	math.cos(100) returns 0.8623188722876839
sin(n)	It returns the sine of n	math.sin(100) returns -0.5063656411097588
tan(n)	It returns the tangent of n	math.tan(100) returns -0.5872139151569291
pi	It is pi value (3.14159)	It is (3.14159)
е	It is mathematical constant e (2.71828)	It is (2.71828)
<b>O</b>	Visit School Website for Regular Upda	tes

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# **Control Statements**

Control statements are used to control the flow of execution depending upon the specified condition/logic.

There are three types of control statements.

- 1. Decision Making Statements
- 2. Iteration Statements (Loops)
- 3. Jump Statements (break, continue, pass)



Decision making statement used to control the flow of execution of program depending upon condition.

There are three types of decision making statement.

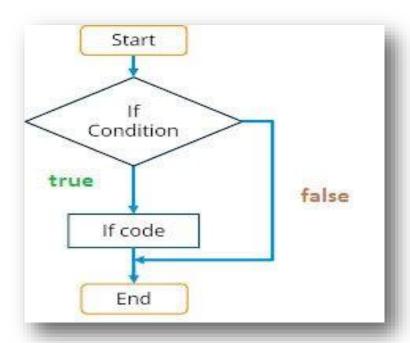
- 1. if statements
- 2. if-else statements
- 3. Nested if-else statement



# **Decision Making Statement**

#### 1. if statements

An if statement is a programming conditional statement that, if proved true, performs a function or displays information.



### 1. if statements

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```
Syntax:
if(condition):
         statement
         [statements]
e.g.
noofbooks = 2
if (noofbooks == 2):
         print('You have ')
         print('two books')
print('outside of if statement')
Output
You have two books
```

Note:To indicate a block of code in Python, you must indent each line of the block by the same amount. In above e.g. both print statements are part of if condition because of both are at same level indented but not the third print statement.

# Using logical operator in if statement

# if not(a == 20): print('a is not equal to 20')

statements

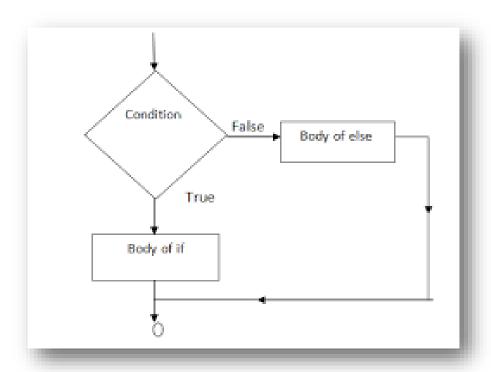
### Output:-

a is not equal to 20



### 2. if-else Statements

If-else statement executes some code if the test expression is true (nonzero) and some other code if the test expression is false.





### 2. if-else Statements

```
Syntax:
         if(condition):
                  statements
         else:
                  statements
e.g.
a = 10
if(a < 100):
 print('less than 100')
else:
 print('more than equal 100')
OUTPUT
less than 100
```

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\*Write a program in python to check that entered numer is even or odd

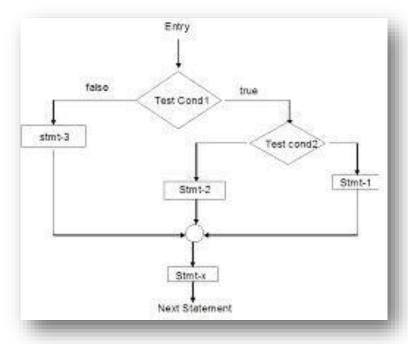




# **Decision Making Statement**

### 3. Nested if-else statement

The nested if...else statement allows you to check for multiple test expressions and execute different codes for more than two conditions.



# Decision Making Statement 3. Nesteel Fess statement

```
Syntax
If (condition):
           statements
elif (condition):
           statements
else:
           statements
<u>E.G.</u>
num = float(input("Enter a number: "))
if num >= 0:
  if num == 0:
    print("Zero")
  else:
    print("Positive number")
else:
  print("Negative number")
OUTPUT
Enter a number: 5
Positive number
```

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\* Write python program to find out largest of 3 numbers



Iteration statements(loop) are used to execute a block of statements as long as the condition is true.

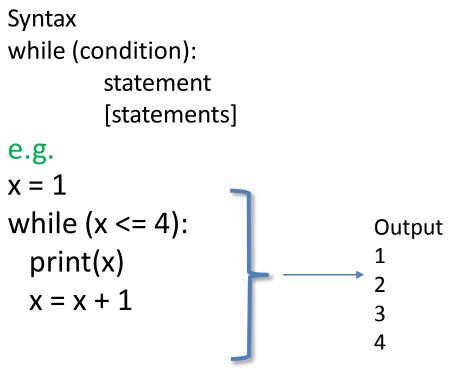
Loops statements are used when we need to run same code again and again.

Python Iteration (Loops) statements are of three type :-

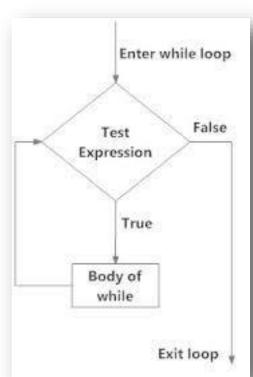
- 1. While Loop
- 2. For Loop
- 3. Nested For Loops

# Iteration Statements (Loops)

It is used to execute a block of statement as long as a given condition is true. And when the condition become false, the control will come out of the loop. The condition is checked every time at the beginning of the loop.



While Loop





# While Loop With Else

```
e.g.
```

```
x = 1
while (x < 3):
  print('inside while loop value of x is ',x)
  x = x + 1
else:
  print('inside else value of x is ', x)</pre>
```

### Output

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inside while loop value of x is 1 inside while loop value of x is 2 inside else value of x is 5

\*Write a program in nython to find out the factorial of a given number

### While Loop continue

Infinite While Loop

```
e.g.
x = 5
while (x == 5):
  print('inside loop')
```

Output Inside loop Inside loop

• • •

• • •

# Iteration Statements (Loops)

# 2. For Loop

It is used to iterate over items of any sequence, such as a list or a string.

Output

3

4



# 2. For Loop continue

Example programs

for i in range(5,3,-1):
 print(i)

Output

5

4

### range() Function Parameters

start: Starting number of the sequence.

stop: Generate numbers up to, but not including this number.

step(Optional): Determines the increment between each numbers in the

sequence.



```
2. For Loop continue
       For Loop With Else
e.g.
for i in range(1, 4):
  print(i)
else: # Executed because no break in for
  print("No Break")
Output
3
```

No Break Visit School Website for Regular Updates



```
2. For Loop continue

Nested For Loop
e.g.

for i in range(1,3):

for j in range(1,11):

k=i*j

print (k, end=' ')

print()
```

Output
1 2 3 4 5 6 7 8 9 10
2 4 6 8 10 12 14 16 18 20



# 3. Jump Statements

Jump statements are used to transfer the program's control from one location to another. Means these are used to alter the flow of a loop like - to skip a part of a loop or terminate a loop

There are three types of jump statements used in python.

- 1.break
- 2.continue
- 3.pass

# Iteration Statements (Loops)

```
break
        it is used to terminate the loop.
e.g.
for val in "string":
  if val == "i":
     break
  print(val)
print("The end")
Output
S
```

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The end



It is used to skip all the remaining statements in the loop and move controls back to the top of the loop. e.g. for val in "init": if val == "i": continue print(val) print("The end") Output The end



### 3. pass Statement

This statement does nothing. It can be used when a statement is required syntactically but the program requires no action.

### Use in loop

while True:

pass # Busy-wait for keyboard interrupt (Ctrl+C)

### <u>In function</u>

It makes a controller to pass by without executing any code.

e.g.

def myfun():

pass #if we don't use pass here then error message will be shown print('my program')

#### **OUTPUT**

My program



# Iteration Statements (Loops)

## 3. pass Statement continue

```
e.g.
for i in 'initial':
   if(i == 'i'):
      pass
   else:
      print(i)
OUTPUT
n
t
```

NOTE: continue forces the loop to start at the next iteration while pass means "there is no code to execute here" and will continue through the remainder or the loop body.