

Chapter 4 : Data Handling

Data types

- Data types are means to identify the type of data and associated operations of handling it.
- Datatype can be many types eg character, integer, real, string etc.
- Built- in Core Data types
 - Numbers (int , float, complex)
 - String
 - List
 - Tuple
 - Dictionary

Data types

- Data types are means to identify the type of data and associated operations of handling it.

Different umbers data type are

- Integers
 - Integers (Signed)
 - Booleans
 -
- **Integers :-**
 - Integers are whole numbers such as 5,39,1917, 0 etc
 - They have no fractional parts.
 - Integers are represented in Python by numeric values with no decimal point.
 - Integers can be positive or negative e.g +12,-15,3000(missing + or-symbol means it is positive number).
 -

Type of integers

Integers (signed)---

- It is the normal integer representation of whole numbers.
- Integers in Python 3.x can be of any length, it is only limited by the memory available.
- Unlike other languages, Python 3.x provides single data type(int) to store any integer,

whether big or small.

- It is signed representation i.e the integers can be positive as well as negative.

Booleans

- These represent the truth values False and True.
- Boolean values False and True behave like the values 0 and 1 respectively.
- When we convert Boolean value False and True to a string the string 'False' or 'True' are Returned, respectively.
- The str() function converts a value to string.

```
>>> bool(0)
False
>>> bool(1)
```

```
>>> str(False)
False
>>> str(True)
```

Floating Point Numbers

- A number having fractional part is a floating-point number. For example 3.14159 is floating point number.
- The number 14 is an integer but 14.0 is a floating point number.
- The fractional numbers can be written in two form :
 - **Fractional Form**(normal) eg 3500.75, 0.00005 etc
 - **Exponent Notation** eg 3.50075E03, 0.5E-04, 1.479101E02 etc

```
Eg 0.000000123
1.23 E-7 the letter E is called exponent
```

- **Floating –point numbers have two advantages over integers :**
 - It represent values between the integers.
 - It represent a much greater range of values.
- **Floating –point numbers have one disadvantage over integers**
 - Floating-point operations are usually slower than integer operations

Complex number

- A complex number is a number of the form $A+Bi$ where I is the imaginary number.
- A complex number is made up of both **real and imaginary components**.
- In complex number $A+Bi$ A and B are real numbers and I is imaginary .
- If have a complex number z , where $z= a+bi$ than **a** would be the real component and **b** would represent the imaginary component of z eg real component of $z= 4 + 3i$ is **4** and the imaginary component would be **3**.

```
a=0+3.1j
b=1.5+2j
```

```
>>>c=0+4.5j
>>>d=1.1+3.4j
>>>c
4.5j
>>>d
(1.1+3.4j)
```

```
>>>z=(1+2.56j)+(-4-3.56j)
>>>a
(-3-1j)
>>>z.real
-3.0
.....
```

Strings

- A python strings is a sequence of characters and each character can be individually accessed using its index
- A string data type lets us to hold string data i.e any number of valid characters into a set of quotation marks.
- In Python 3.x each character stored in string is a Unicode character i.e all strings in Python 3.x are sequences of pure Unicode characters .
- Unicode is a system designed to represent every character from every language.
- A strings can hold any type of known characters i.e **letters , numbers and special characters of any known scripted language**.
- Eg of some legal strings
“abcd”, “1234”, ‘\$%^&’,‘????’

	0	1	2	3	4	5	6		
Subject	C	O	M	P	U	T	E	R	S

-1 -9 -8 -7 -6 -5 -4 -3 -2

Thus,

Subject[0]='C' Subject[2]='m' Subject[6]='e' Subject[-1]='s' Subject[-7]='m'
Subject[-9]='C'

Note :-The index (also called subscript sometimes) is the numbered position of a letter in the string. In Python, indices begin 0 onwards in the forward direction and -1,-2 ...in the backward direction.

List

- A list in Python represents a list of comma-separated values of any datatype between square brackets e.g following are some lists.
- Eg [1,2,3,4,5]
 ['a','e','i','o','u']
 ['Neha',102,79.5]
- >>>a=[1,2,3,4,5]
>>>a
[1,2,3,4,5]

To change first value in list

```
>>>a[0]=10  
>>>a  
[10,2,3,4,5]
```

To change first value in list

```
>>>a[2]=30  
>>>a  
[10,2,30,4,5]
```

Dictionary

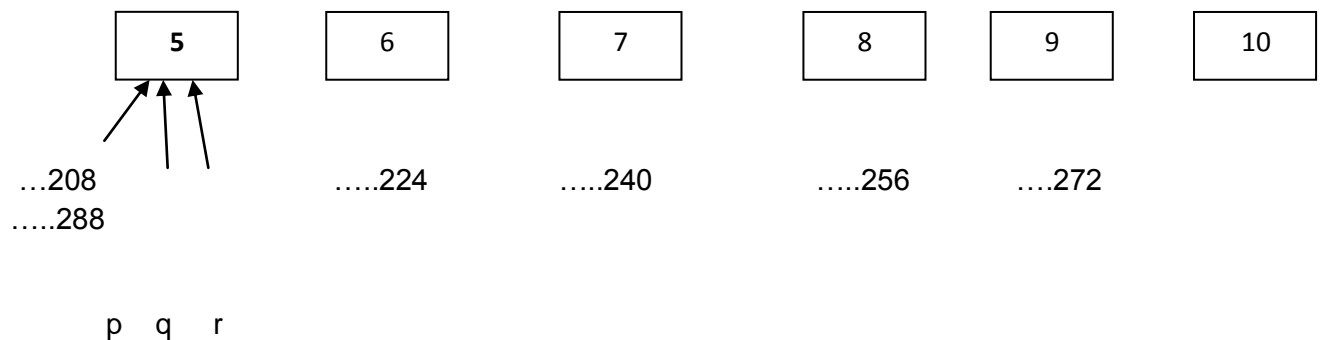
- Dictionary data type is another feature in Python's hat.
- The dictionary is an unordered set of comma-separated **Key:value** pairs within { }, with the requirement that within a dictionary, no two keys can be the same (i.e there are unique keys within a dictionary).
- Eg
`{'a':1, 'e':2, 'i':3, 'o':4, 'u':5}`

```
>>>vowels={'a':1, 'e':2, 'i':3, 'o':4, 'u':5}
>>>vowels['a']
1
>>>vowels['u']
5
```

Note : **Dictionaries shall be covered in details in later chapter**

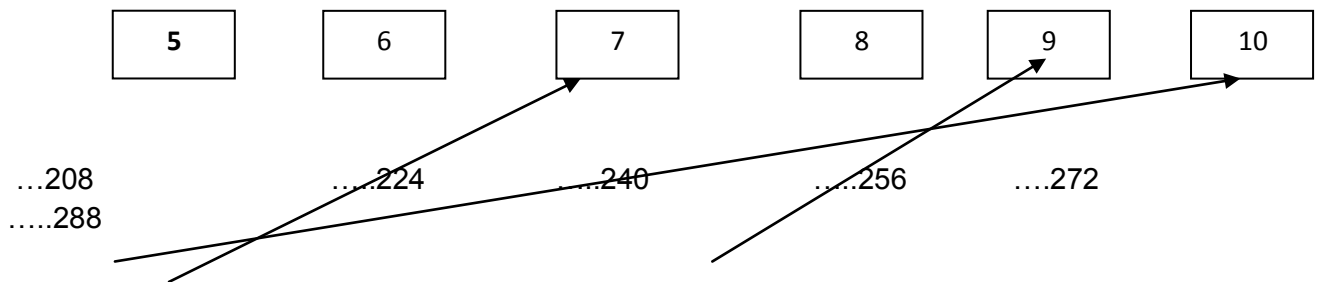
IMMUTABLE TYPES

- The immutable types are those that can never change their value in place.
Eg integers , floating point numbers , Booleans , strings, tuples
- Immutability means that in the same memory address, new value cannot be stored as and when we want.
- Eg `p=5`
`q=p`
`r=5`
.. # will give 5,5,5



```
>>> id(5)          >>> id(p)          >>> id(q)          >>> id(r)
1457662208         1457662208         1457662208         1457662208
```

```
p=10
r=7
q=r
```



```
p q          r
>>> id(10)   >>> id(p)   >>> id(7)   >>> id(q)
>>>id(r)
1457662288   1457662288   1457662240   1457662240
1457662240
>>>id(5)
1457662208
```

Now If we

```
>>>t=5
>>>id(t)
```

1457662208 here variables t has reference memory address same as initial reference memory address of variable p when it has value 5.

Note :---

- In Python , variable-names are just the references to value-objects i.e data values.
- The variable-names are instead made to refer to new immutable integer object.
- The variable-names do not store values themselves i.e they are not storage containers.

MUTABLE TYPES

- The mutable types are those whose values can be changed in place.
- Only three types are mutable in python .
 - ❖ Lists
 - ❖ Dictionaries
 - ❖ Sets (Not in syllabus)

```
>>>Chk=[2,4,6]
```

```
>>>id(Chk)
```

```
150195536
```

```
>>>Chk[1]=40
```

```
>>>Chk
```

```
[2, 40, 6]
```

```
id(chk)
```

```
150195536
```

Even after changing a value in the list Chk, its reference memory address has remained same. That means the change has taken in place.

----The lists are mutable

Variable Internals

Objects :-

- ❖ Python is an object oriented language. Python calls every entity that stores any values or any type of data as an object.
- ❖ An **object** is an entity that has certain properties and that exhibit a certain type of behaviour eg **integer values are objects** – they hold whole numbers only and they have infinite precision (**properties**); they support all arithmetic operations(**behaviour**)
- ❖ All values are referred to as object in python. Similarly , we can say that a variable is also an object that refers to a value.

Every Python objects has three key attributes associated to it:

- ❖ The type of an object
 - The type of an object determines the operations that can be performed on the object. Built-in function `type()` returns the type of an object.
 - Eg `>>> a=5`
 - `>>>type(5)`

```
<class 'int'>
>>>type(a)
<class 'int'>
```

❖ **The value of an object**

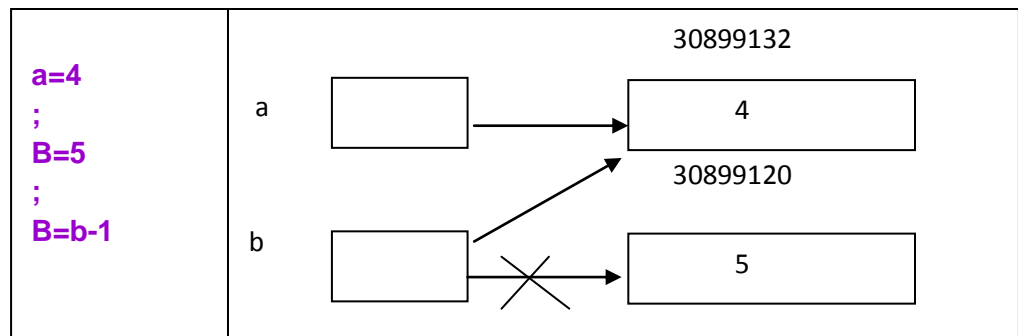
- It is the data –item contained in the object. For a literal , the value is the literal itself and for a variable the value is the data –item it(the variable) is currently referencing.

```
>>>a=4
>>>print(4)
4
>>>print(a)
4
```

❖ **The id of an object**

- The id of an object is generally the memory location of the object.
- Id returns the memory location of the object.
- Built –in function id() returns the id of an object eg

```
>>>id(4)
30899132
>>>a=4
>>>id(a)
30899132
```



Variable Internals

Objects :-

- ❖ Python is an object oriented language. Python calls every entity that stores any values or any type of data as an object.

- ❖ An **object** is an entity that has certain properties and that exhibit a certain type of behaviour eg **integer values are objects** – they hold whole numbers only and they have infinite precision (**properties**); they support all arithmetic operations(**behaviour**)
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- ❖ **The type of an object**
 - The type of an object determines the operations that can be performed on the object. Built-in function `type()` returns the type of an object.
 - Eg `>>> a=5`
 - `>>>type(5)`
`<class 'int'>`
`>>>type(a)`
`<class'int'>`
- ❖ **The value of an object**
- ❖ It is the data –item contained in the object. For a literal , the value is the literal itself
 - and for a variable the value is the data –item it(the variable) is currently referencing.

```
>>>a=4

>>>print(4)

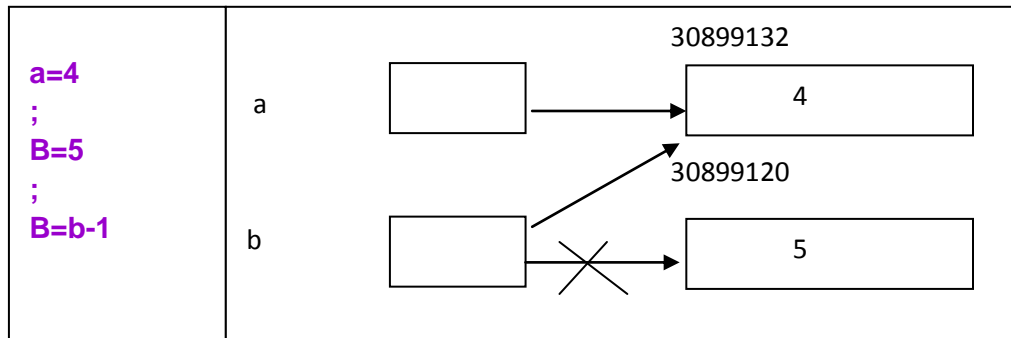
4

>>>print(a)

4
```

- ❖ **The id of an object**
 - The id of an object is generally the memory location of the object.
 - `Id` returns the memory location of the object.
 - Built –in function `id()` returns the id of an object eg

```
>>>id(4)
30899132
>>>a=4
>>>id(a)
30899132
```



Operators

“The symbols that trigger the operation / action on data are called **Operators**, and the data on which operation is being carried out i.e the objects of operation(s) are referred to as **operands**.”

Arithmetic Operators

Python use arithmetic operators for basic calculations like

- + addition
- -subtraction
- *multiplication
- / division
- // floor division
- % remainder
- ** exponentiation

Unary Operators

- The operators that act on one operand are referred to as Unary Operators.
- Unary + The operators unary '+' precedes an operand. The operand (the value on which the Operator operates) eg a=5 then +a means 5
- Unary- The operators unary '-' precedes an operand. The operand of the unary – operator must have arithmetic type and the result is the negation of its operand's value eg if a=5 then –a means -5

Binary Operators

“ Operators that act upon two operands are referred to as Binary Operators.”

- **Addition Operator +** eg 4 +2= result in 24
- **Subtraction operator-** eg 14-3= evaluates to 11

- **Multiplication ***
The * operator multiplies the values of its operands.
Eg $3 * 4$ evaluates to 12
 $b * 4$ (where $b=6$) evaluates to 24
- **Division operator /** in this / operator divides its first operand by the second operand and always returns the result as a float value e.g.
 $4 / 2$ evaluates to 2.0
 $100 / 2$ evaluates to 10.0
- **Floor Division operator //**
 - ✓ Python also offers another division operator //, which performs the floor division .
 - ✓ The floor division is the division in which only the whole part of the result is given in the output and the fractional part is truncated.
 - ✓ $a=15.9$, $b=3$
 a/b evaluates to 5.3
 $a//b$ will evaluate to 5.0
- **Modulus operator %**
 - ✓ The % operator finds the modulus (i.e, remainder but pronounced as mo-du-lo) of its first operand relative to the second. That is it produces the remainder of dividing the first operand by the second operand.
 - ✓ Eg $19 \% 6$ evaluates to 1, since 6 goes into 19 three times with a remainder 1.

Augmented Assignment Operators

- We know that in Python has an assignment operator =which assigns the value specified on RHS to the variable/object on the LHS of =.
- Python also offers augmented assignment arithmetic operators , which combine the impact of an arithmetic operator with an assignment operator,
- Eg $a=a+b$
We may write
 $a+=b$
- This operators can be used anywhere that ordinary assignment is used.
- Augmented assignment doesn't violate mutability.

Relational Operators

- In the term relational operator , relational refers to the relationships that values (or operands) can have with one another.
- The relational operators determine the relation among different operands.
- Python provides **six (06)** relational operators for comparing values (thus also called comparison operators).
- If the comparison is true, the relational expression results into the Boolean value True and to Boolean value False, if the comparison is false.
- < less than , <= less than or equal to , == equal to
- > greater than , >= greater than or equal to , != not equal to
- **a=3 , b=13**
a<b will return True

Relational Operators with Arithmetic Operators

a+5>c-2

Identity Operators

- There are two identity operators in Python **is** and **is not**.
- The identity operators are used to check if both the operands reference the same object memory i.e the identity operators compare the memory locations of two objects and return **True or False accordingly**.

Operator	Usage	Description
is	a is b	returns True if both its operands are pointing to same object (i.e both referring to same memory location) , returns False otherwise.
is not	a is not b	Returns True if both its operands are pointing to different objects (i.e both referring to different memory location return False otherwise

- For eg

```
>>>a=235
>>>b=240
>>>c=235
>>>a is b
False
```

Equality (==) and Identity (is)---important Relation

- When the **is** operator returns **True** for two variables, it implicitly means that the equality operator will also return True.
- That is , expression **a is b** as **True** means that **a==b** will also be **True**, always.

```
>>> a,b=235,235

print(a,b)

>>>a is b

True
```

Exception

```
>>>s1='abc'

>>>s2=input("Enter a string:")

Enter a string :abc

>>>s1==s2

True

>>>s1 is s2
```

The reason behind this behaviour is that there are a few cases where Python creates two different objects that both store the same value.

Logical Relational Operators

- Python provides three logical operators to combine existing expressions
- **OR, AND, NOT**
- **OR** –Operator evaluates to **True** if either of its (relational) operands evaluates to True; **False** if both operands evaluate to false.
- **AND** operators evaluates to **True** if both of its (relational)operands evaluate to True; **False** if either or both operands evaluate to **false**.
- **NOT** operator returns always a Boolean True or False.

- **Expressions-** An expression in Python is any valid combination of Atoms and operators.
Atom- An atom is something that has a value. Identifiers , literals, strings, list, tuples , sets, dictionaries.
Expression is composed of one or more operations.

- **Arithmetic expression-** If an expression formed using arithmetic operators , it is an arithmetic expression. Arithmetic expressions can either be pure integer expression or pure real expression, sometimes a mixed expression can also be formed which is a mixture of both.
- **Relational (or logical)expression-** The expressions that result into false or true are called Boolean expressions. The Boolean expressions of constants, variables and logical and relational operators.
- **Type conversion-** The process of converting one predefined type into another is called conversion.
- **Implicit type conversion-** It is conversion performed by the compiler without programmer's intervention.
- Explicit type conversion Is user-defined that forces an expression to be of specific type. The explicit conversion of an operand to a specific type is called **Type Casting**.

Module:-

- A python module is a file_which contains some variables. And constants , some functions, objects etc. defined in it, which can be used in another Python programs by importing it.
- Other than built-in functions, Python makes available many more functions through modules in its standard library.
- Python standard library is a collection of many modules for different functionalities e.g module time offers time related functions; module string offers functions for string manipulations and so on.

Working with math module

- ```
>>>import math
>>>math.pow(3,4)
81.0
```

## Working with random module

- This module provides random –number generators.
- A random number in simple words means – a number generated by chance i.e randomly.
- The most common random numbers generator functions in random module are :

|                                  |                                                                                                                                                                   |
|----------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| random()                         | It returns random floating point number N in the range[0.0,1.0], i.e $0.0 \leq N < 1.0$ . the number always be less than 1.0(only lower range-limit is inclusive. |
| Randint(a,b)                     | It returns a random integer N in the range (a,b)i.e , $a \leq N \leq b$ (both range –limits are inclusive). It always generate the integer.                       |
| Randrange(<start>,<stop>,<step>) | It returns random numbers from range start...stop with step value.                                                                                                |

```
>>>print(random.random())
>>>print(random.randint(15,35)) >>>print(random.randrange(11,45,4))
```

## Using statistics Module

- The statistics module of the Python Standard Library provides many statistics functions such as `mean()` , `median()` , `mode()` etc.

|                          |                                                                                |
|--------------------------|--------------------------------------------------------------------------------|
| statistics.mean(<seq>)   | It returns the average value of the set/sequence of values passed              |
| statistics.median(<seq>) | It return the middle value of the set/sequence of values passed.               |
| Statistics.mode          | It returns the most often repeated value of the set/sequence of values passed. |

```
>>> import statistics
>>> seq=[5,6,7,5,6,5,5,9,11,12,23,5]
>>> statistics.mean(seq)
8.25
>>> statistics.median(seq)
6.0
>>> statistics.mode(seq)
```